

Lecture 4:

Recall:

SVD

$$A \in M_{M \times N}(\mathbb{R})$$

$$A = U \Sigma V^T$$

$\uparrow \quad \uparrow \quad \uparrow$
 $M_{M \times M} \quad M_{M \times N} \quad M_{N \times N}$

$$U = \text{orthogonal} \quad (U^T U = I)$$

$$V = \text{orthogonal} \quad (V^T V = I)$$

$$\Sigma = \text{"diagonal"} \quad \text{if } \Sigma_{ij} = 0 \text{ for } i \neq j$$

If $\mathbf{I} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^T$ where $\mathbf{U} = \begin{pmatrix} | & | & \dots & | \\ \mathbf{u}_1 & \mathbf{u}_2 & \dots & \mathbf{u}_N \\ | & | & \dots & | \end{pmatrix}$

$\mathbf{I} \in \mathbb{M}_{N \times N}$

$\mathbf{V} = \begin{pmatrix} | & | & \dots & | \\ \mathbf{v}_1 & \mathbf{v}_2 & \dots & \mathbf{v}_N \\ | & | & \dots & | \end{pmatrix}$

then: $\mathbf{I} = \begin{pmatrix} | & \dots & | \\ \mathbf{u}_1 & \dots & \mathbf{u}_N \\ | & \dots & | \end{pmatrix} \begin{pmatrix} \sigma_1 & & & \\ & \sigma_2 & & \\ & & \dots & \\ & & & \sigma_N \end{pmatrix} \begin{pmatrix} \mathbf{v}_1^T \\ \mathbf{v}_2^T \\ \vdots \\ \mathbf{v}_N^T \end{pmatrix}$

$\mathbf{I} = \sum_{i=1}^N \sigma_i \begin{bmatrix} | & \mathbf{v}_i^T \\ \mathbf{u}_i & \mathbf{v}_i^T \\ | & \mathbf{v}_i^T \end{bmatrix}$

Suppose $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_r > 0$
 $\sigma_{r+1} = \sigma_{r+2} = \dots = \sigma_N = 0$

elementary image under SVD

Then: $\mathbf{I} = \sum_{i=1}^r \sigma_i \mathbf{u}_i \mathbf{v}_i^T$

How to compute SVD

Let $A \in M_{n \times n}$

Step 1: Find eigenvalues $\{\lambda_1, \lambda_2, \dots, \lambda_n\}$
and orthonormal eigenvectors $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$
of $A^T A \in M_{n \times n}$ (with $\|\vec{v}_j\| = 1, j=1, \dots, n$)

[Recall: $(A^T A) \vec{v}_j = \lambda_j \vec{v}_j$]

Step 2: Define: $\Sigma = \begin{pmatrix} \sqrt{\lambda_1} & & & \\ & \sqrt{\lambda_2} & & \\ & & \dots & \\ & & & \sqrt{\lambda_n} \end{pmatrix} \in M_{n \times n}$

Step 3: For non-zero $\sigma_1, \sigma_2, \dots, \sigma_r$,
let $\vec{u}_1 = \frac{A \vec{v}_1}{\sigma_1}, \vec{u}_2 = \frac{A \vec{v}_2}{\sigma_2}, \dots, \vec{u}_r = \frac{A \vec{v}_r}{\sigma_r}$

Step 4: Extend $\{\vec{u}_1, \dots, \vec{u}_r\}$ to the basis
 $\{\vec{u}_1, \dots, \vec{u}_r, \dots, \vec{u}_n\}$ of \mathbb{R}^n

Step 5: Let:

$$U = \begin{pmatrix} | & | & & | \\ \vec{u}_1 & \vec{u}_2 & \dots & \vec{u}_m \\ | & | & & | \end{pmatrix} \in M_{m \times m}$$

$$V = \begin{pmatrix} | & | & & | \\ \vec{v}_1 & \vec{v}_2 & \dots & \vec{v}_n \\ | & | & & | \end{pmatrix} \in M_{n \times n}$$

Then: $A = U \Sigma V^T$

Example 2.1: Let

$$A = \begin{pmatrix} 1 & 2 \\ 2 & 2 \\ 2 & 1 \end{pmatrix}.$$

We have

$$A^T A = \begin{pmatrix} 9 & 8 \\ 8 & 9 \end{pmatrix}.$$

Now, $\text{eig}(A^T A)$ are 17 and 1, and so $\sigma_1 = \sqrt{17}$, $\sigma_2 = 1$ and

$$\tilde{\Sigma} = \begin{pmatrix} \sqrt{17} & 0 \\ 0 & 1 \end{pmatrix} \rightarrow \Sigma = \begin{pmatrix} \sqrt{17} & 0 \\ 0 & 1 \\ 0 & 0 \end{pmatrix}$$

Moreover,

$$\vec{v}_1 = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \vec{v}_2 = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix}.$$

This gives

$$V = \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{\sqrt{2}}{2} \\ \frac{1}{\sqrt{2}} & \frac{\sqrt{2}}{2} \end{pmatrix}$$

Since

$$\frac{A\vec{v}_1}{\sigma_1}$$

$$\sigma_1 \vec{u}_1 = A\vec{v}_1,$$

$$u_i = \frac{A\vec{v}_i}{\sigma_i}$$

we have

$$\vec{u}_1 = \frac{1}{\sqrt{17}} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 2 \\ 2 & 2 \\ 2 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \frac{1}{\sqrt{34}} \begin{pmatrix} 3 \\ 4 \\ 3 \end{pmatrix}.$$

$$\frac{A\vec{v}_2}{\sigma_2}$$

u

Similarly, we have

$$\vec{u}_2 = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 2 \\ 2 & 2 \\ 2 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ -1 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix}$$

The matrix U is, therefore, given by

$$U = \begin{pmatrix} \frac{3}{\sqrt{34}} & \frac{-1}{\sqrt{2}} \\ \frac{4}{\sqrt{34}} & 0 \\ \frac{3}{\sqrt{34}} & \frac{1}{\sqrt{2}} \end{pmatrix} \mathbf{u}_3$$

for some vector \mathbf{u}_3 orthonormal to both \mathbf{u}_1 and \mathbf{u}_2 . One possibility is

$$(\text{cross-product}) \vec{u}_3 = \frac{1}{\sqrt{17}} \begin{pmatrix} 2 \\ -3 \\ 2 \end{pmatrix}.$$

Finally, the SVD of A is given by

$$\begin{pmatrix} 1 & 2 \\ 2 & 2 \\ 2 & 1 \end{pmatrix} = \begin{pmatrix} \frac{3}{\sqrt{34}} & \frac{-1}{\sqrt{2}} & \frac{2}{\sqrt{17}} \\ \frac{4}{\sqrt{34}} & 0 & \frac{\sqrt{2}}{\sqrt{3}} \\ \frac{3}{\sqrt{34}} & \frac{1}{\sqrt{2}} & \frac{\sqrt{2}}{\sqrt{17}} \end{pmatrix} \begin{pmatrix} \sqrt{17} & 0 \\ 0 & 1 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{-1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{-1}{\sqrt{2}} \end{pmatrix}.$$

Definition: For any k ($0 \leq k \leq r$), we define

$$g_k = \sum_{j=1}^k \sigma_j \vec{u}_j \vec{v}_j^T \quad (\text{rank-}k \text{ approximation of } g)$$

$$\| \underbrace{U \begin{pmatrix} \sigma_1 & & & & \\ & \sigma_2 & & & \\ & & \dots & & \\ & & & \sigma_k & \\ & & & & \dots \end{pmatrix} V^T}_{\text{Rank-}k \text{ !!}}$$

Rank - k !!

$$\begin{aligned}
\text{Thus, } \|D\|_F^2 &= \sum_m \sum_n D_{mn}^2 \\
&= \sum_m \sum_n \left(\sum_{i=k+1}^r \sigma_i^2 u_{im}^2 v_{in}^2 + \sum_{\substack{i=k+1 \\ j \neq i}}^r \sum_{\substack{j=k+1 \\ j \neq i}}^r \sigma_i \sigma_j u_{im} v_{in} u_{jm} v_{jn} \right) \\
&= \sum_{i=k+1}^r \sigma_i^2 \sum_m u_{im}^2 \sum_n v_{in}^2 + \sum_{i=k+1}^r \sum_{\substack{j=k+1 \\ j \neq i}}^r \sigma_i \sigma_j \sum_m u_{im} u_{jm} \sum_n v_{in} v_{jn} \\
&= \sum_{i=k+1}^r \sigma_i^2 = \lambda_i
\end{aligned}$$

- Remark:
- To approximate an image using SVD, arrange the eigenvalues λ_i in decreasing order and remove the last few terms in $\sum_{i=1}^r \sigma_i \vec{u}_i \vec{v}_i^T$
 - rank- k approximation is the optimal approximation using k -terms (in term of F-norm) (or with rank- k image)

Haar transformation (From now on, we assume all images $S = (f_{ij})_{\substack{0 \leq i \leq N-1 \\ 0 \leq j \leq N-1}}$)

Definition: (Haar functions) The Haar functions are defined as follows

$$H_0(t) \equiv \begin{cases} 1 & \text{if } 0 \leq t < 1 \\ 0 & \text{elsewhere} \end{cases}$$

$$H_1(t) \equiv \begin{cases} 1 & \text{if } 0 \leq t < \frac{1}{2} \\ -1 & \text{if } \frac{1}{2} \leq t < 1 \\ 0 & \text{elsewhere} \end{cases}$$

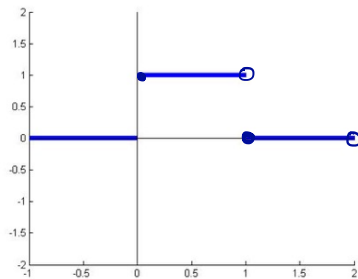
$$H_{2^p+n} \equiv \begin{cases} \sqrt{2^p} & \text{if } \frac{n}{2^p} \leq t < \frac{n+0.5}{2^p} \\ -\sqrt{2^p} & \text{if } \frac{n+0.5}{2^p} \leq t < \frac{n+1}{2^p} \\ 0 & \text{elsewhere} \end{cases}$$

where $p=1, 2, \dots$, $n=0, 1, 2, \dots, 2^p-1$

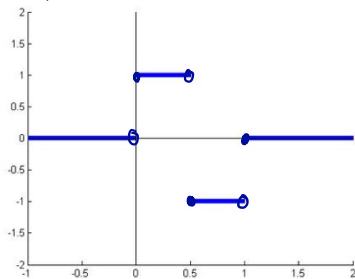
Remark: If p is larger, H_{2^p+n} is compactly supported in a smaller region

Examples of Haar functions:

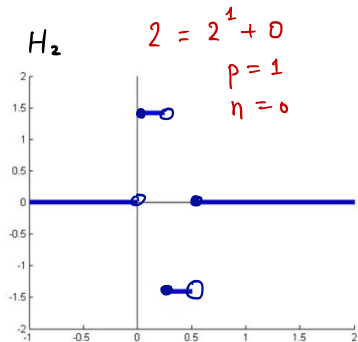
H_0



H_1



H_2

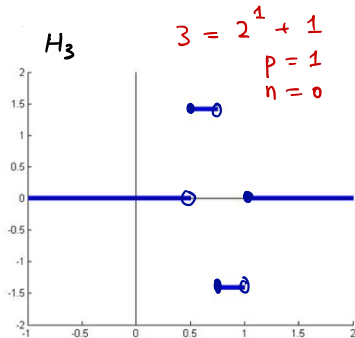


$$2 = 2^1 + 0$$

$$p = 1$$

$$n = 0$$

H_3



$$3 = 2^1 + 1$$

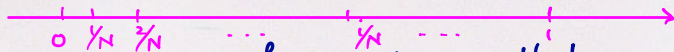
$$p = 1$$

$$n = 0$$

Same wavefront
 Different locations
 $p \leftrightarrow$ wavefront
 $n \leftrightarrow$ location

Definition (Discrete Haar Transform)

The Haar Transform of a $N \times N$ image is done by dividing $[0, 1]$ into partitions



Let $H(k, i) \equiv H_k\left(\frac{i}{N}\right)$ where $k, i = 0, 1, 2, \dots, N-1$

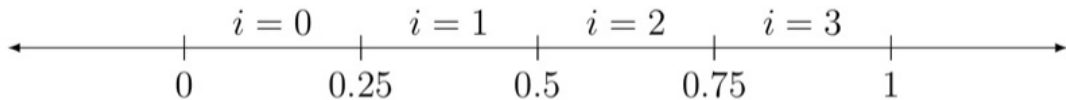
We obtain the Haar Transform matrix $\tilde{H} \equiv \frac{1}{\sqrt{N}} H$ where $H \equiv (H(k, i))_{0 \leq k, i \leq N-1}$

The Haar Transform of $f \in M_{N \times N}$ is defined as

$$g = \tilde{H} f \tilde{H}^T$$

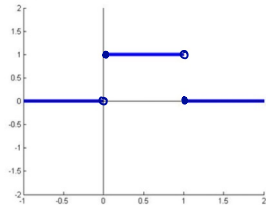
Example Compute the Haar Transform matrix for a 4×4 image.

Solution: Divide $[0, 1]$ into 4 portions:

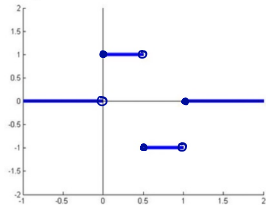


Need to check:

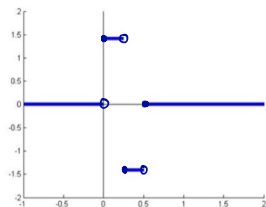
H_0



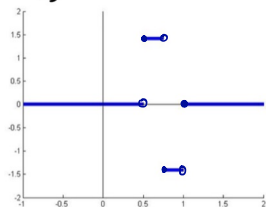
H_1



H_2



H_3



$$\begin{pmatrix} H(0,0) & H(0,1) & H(0,2) & H(0,3) \\ H(1,0) & H(1,1) & H(1,2) & H(1,3) \\ H(2,0) & H(2,1) & H(2,2) & H(2,3) \\ H(3,0) & H(3,1) & H(3,2) & H(3,3) \end{pmatrix}$$

We get that:

$$H = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & -1 & -1 \\ \sqrt{2} & -\sqrt{2} & 0 & 0 \\ 0 & 0 & \sqrt{2} & -\sqrt{2} \end{pmatrix} \quad \text{and} \quad \tilde{H} = \frac{1}{\sqrt{4}}H = \frac{1}{2}H$$

Easy to check that $\tilde{H}^T \tilde{H} = I$.

$$\begin{pmatrix} H_0\left(\frac{0}{4}\right) & H_0\left(\frac{1}{4}\right) & H_0\left(\frac{2}{4}\right) & H_0\left(\frac{3}{4}\right) \\ H_1\left(\frac{0}{4}\right) & H_1\left(\frac{1}{4}\right) & H_1\left(\frac{2}{4}\right) & H_1\left(\frac{3}{4}\right) \end{pmatrix}$$

Example 2 Compute the Haar Transform of

$$f = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{pmatrix}$$

Solution:

$$g = \tilde{H}f\tilde{H}^T = \begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 0 & 1 & -1 \end{pmatrix} \quad \left. \vphantom{\begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 0 & 1 & -1 \end{pmatrix}} \right\} \text{More zeros}$$

Example 3 Suppose g in Example 2 is changed to:

$$g = \begin{pmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

Reconstruct the original image.

Solution:

$$f = \tilde{H}^T g \tilde{H} = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0.5 & 0.5 \\ 0 & 1 & 0 & 0 \end{pmatrix} \quad \leftarrow \text{Localized error}$$

Remark:

1. Haar Transform usually produces coefficient matrix with more zeros!

2. Localized error in coefficient matrix causes localized error in the reconstructed image